



Pótfelvételi tájékoztató ANIMATION BA

Schedule:

Date:	21st August, 2019 (Wednesday)
Registration:	Proof of payment of exam fee and a valid ID or passport is required.
Time:	9:00 - 9:30 am
Address:	1077 Budapest, 17, Rottenbiller str
Room:	M105
Exam turn 1:	Handing in the portfolio and compulsory admission task
Time:	9:00 - 9:30 am, same time as registration
Room:	M105
Exam turn 2:	Test
Time:	10:00 - 10:30 am
Room:	M102
Exam turn 3:	Creative task
Time:	10:30 am - 1:30 pm
Room:	M102
Exam turn 4:	Personal interview
Time:	2:00 - 6:00 pm
Room:	M105

APTITUDE EXAM

EXAM TURN 1: Portfolio and compulsory admission task

1. The portfolio is a selection of your previously created artworks. Apart from works directly related to animation we also accept items that demonstrate your skills in other areas of visual arts. The extent of the portfolio is not limited, however, it should be clear and well structured. We prefer to receive digital formats unless you find it necessary to present your artworks in original (drawing, comic strip, painting, photograph, print etc). In the latter case please hand in your original artworks in a sealable folder.

Digital artworks should be submitted on pendrive or DVD disc (2 copies) as data files.

Portfolio should contain your motivation letter with a portrait photo, a maximum of one A4 page. Please make sure that you put your name and admission code on the pendrive or DVD disc.

2. The compulsory admission task should be included in your portfolio. You have to create a story telling still image series or comic strip based on your own topic. Please make either a hand-drawn or digitally created series and also a layout and character design that is connected to the story.

- In case of hand-drawn technique please submit your work in a maximum A/2 size and minimum A/3 size paper
- In case of digital technique please submit the series as a numbered image sequence (jpg, tif, png) or combined in a single pdf file via pendrive.

Please, if possible, attach a short animation test as well to your work. However, lack of video file will not cause disadvantage for you.

Please include a short, one page long document in which you describe the concept of the artworks you submitted.

All digital works and its documentations have to be submitted in generally used formats (in case of still images : *jpg, tif, png*, in case of video files: *avi, mov, wmv, mp4, mpeg*). We do not accept any project files of authoring softwares.

Further submission documents:

- A **statement in pdf format**, in which you declare that all submitted artworks are your own creations,
Statement can be downloaded from [our website](#).

For the Registration:

- **Proof of payment** of the exam fee or a photocopy of the bank transfer record is also accepted.
- **Document that confirms your identity** (valid ID card or passport, or driver's license)

*The results of the Aptitude exam (Exam turn 1.) will be announced.
Applicants who passed the Aptitude exam may continue with the Practical exam*

PRACTICAL EXAM

EXAM TURN 2: Test

The test contains professional (history of animation, contemporary animated films) and basic digital technology related questions.

You will have 30 minutes to complete the test.

You may find useful the following sources for the preparation:

- Bendazzi, Giannalberto: Animation: A World History, Routledge, 2015
- Taylor, Angie: Design Essentials for the Motion Media Artist: A Practical Guide to Principles & Techniques, Routledge, 2013
- Taylor, Richard: The Encyclopedia of Animation Techniques, Booksales, 2004
- Williams, Richard: The Animator's Survival Kit, Farrar, Straus and Giroux, 2012
- Websites with the topic of Animation

Highest possible score: 30 points

EXAM TURN 3: Creative task

You will work on an animation design related creative project. The topic will be provided on the spot. You will have 3 hours to complete the task.

You can only use traditional hand drawing techniques, digitally created works are not accepted..

The Admission Committee will evaluate:

- the idea
- design thinking
- originality, and
- the quality of the final project/plans.

You may bring drawing tools with you that you willing to use (drawing equipment, pencil, chalk, etc.). However, you can complete the task with even one pencil.

Highest possible score: 70 points

EXAM TURN 4: Personal interview

Besides the presentation of your creative task, the personal interview will be about your experience, motivation and future goals in the field of animation and visual arts.

At the interview the committee will evaluate your motivation, aptitude and professional performance during the admission process.

The schedule of the interviews may be subject to minor changes. Therefore please make sure you are prepared for possibly extended waiting times.

Highest possible score: 100 points

With all further questions regarding the process of examination feel free to contact

the Information Office of Admission via e-mail of phone:

E-mail: felveteli@metropolitan.hu

Phone: +36 1 273-2419 (office hours: 9:00-16:30)

Have a successful exam!

Kind regards,

Budapest Metropolitan University